Objects, Abstraction, Data Structures and Design: Using Java

Elliot B. Koffman, Paul A. T. Wolfgang

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- A revolutionary book that intertwines problem solving and software engineering with the study of traditional data structures topics
- Promotes a five-step methodology to limit program errors and increase efficiency: problem specification, analysis, design, implementation, and testing
- The Java Application Programming Interface (API) is used throughout and wherever possible, the specification and interface for a data structure follow the Java Collections Framework

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